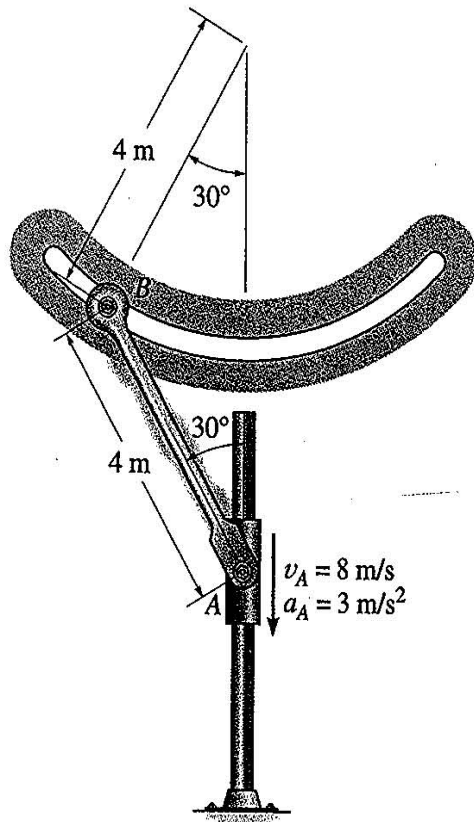


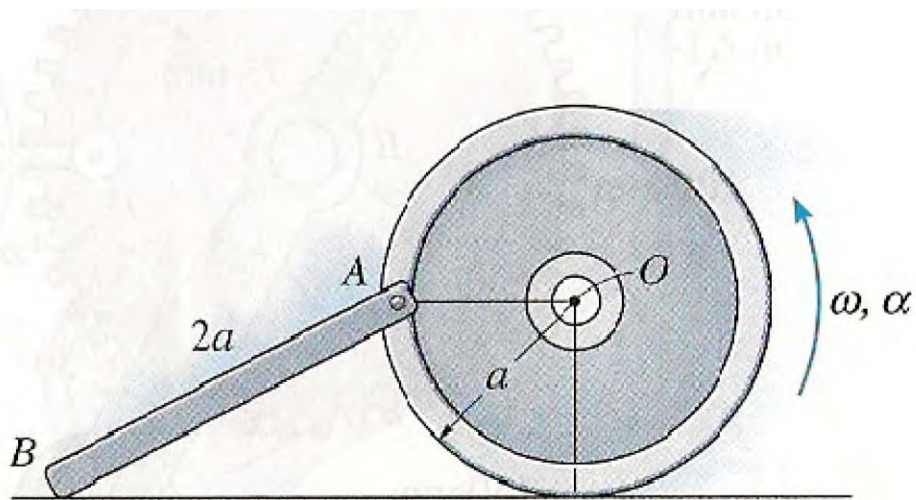
Assignment 1

The ends of the bar AB are confined to move along the paths shown. At a given instant, A has a velocity of 8 m/s and an acceleration of 3 m/s^2 . Determine the angular velocity and angular acceleration of AB at this instant.



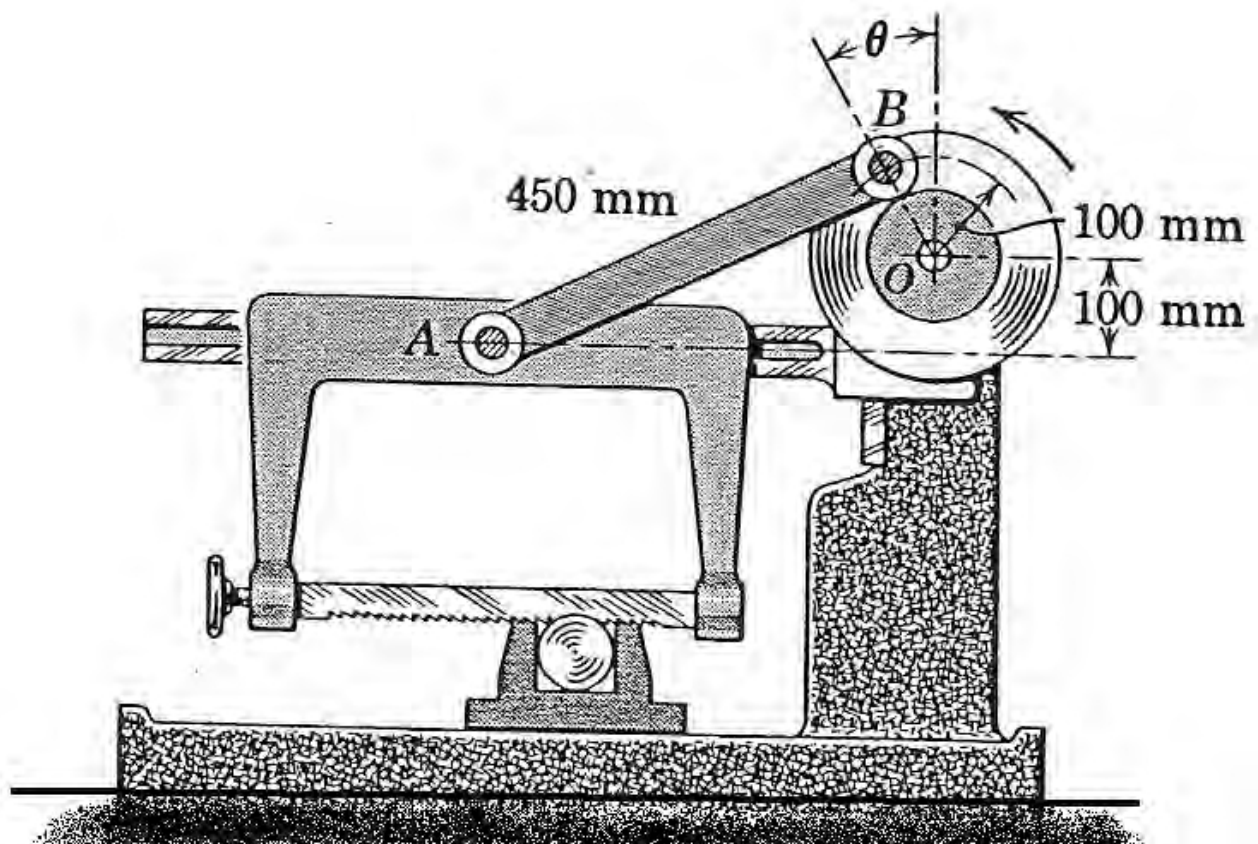
Assignment 2

The wheel rolls without slipping such that at the instant shown it has an angular velocity ω and angular acceleration α . Determine the velocity and acceleration of point B on the rod at this instant.



Assignment 3

The elements of a power hacksaw are shown below. The saw blade is mounted in a frame which slides along the horizontal guide. If the motor turns the flywheel at a constant counterclockwise speed of 60 rev/min, determine the acceleration of the blade for the position where $\theta = 90^\circ$, and find the corresponding angular acceleration of the link AB.



Assignment 5

A thin rigid rod PC with the mass m_{Rod} is hinged friction-free in C to a homogeneous cylinder with the mass m_{Cyl} .

The system is released from rest at the indicated position.

The gravitational acceleration, g has the direction as shown in the figure

Data:

$$m_{Rod} = 0.40 \text{ kg}$$

$$m_{Cyl} = 1.0 \text{ kg}$$

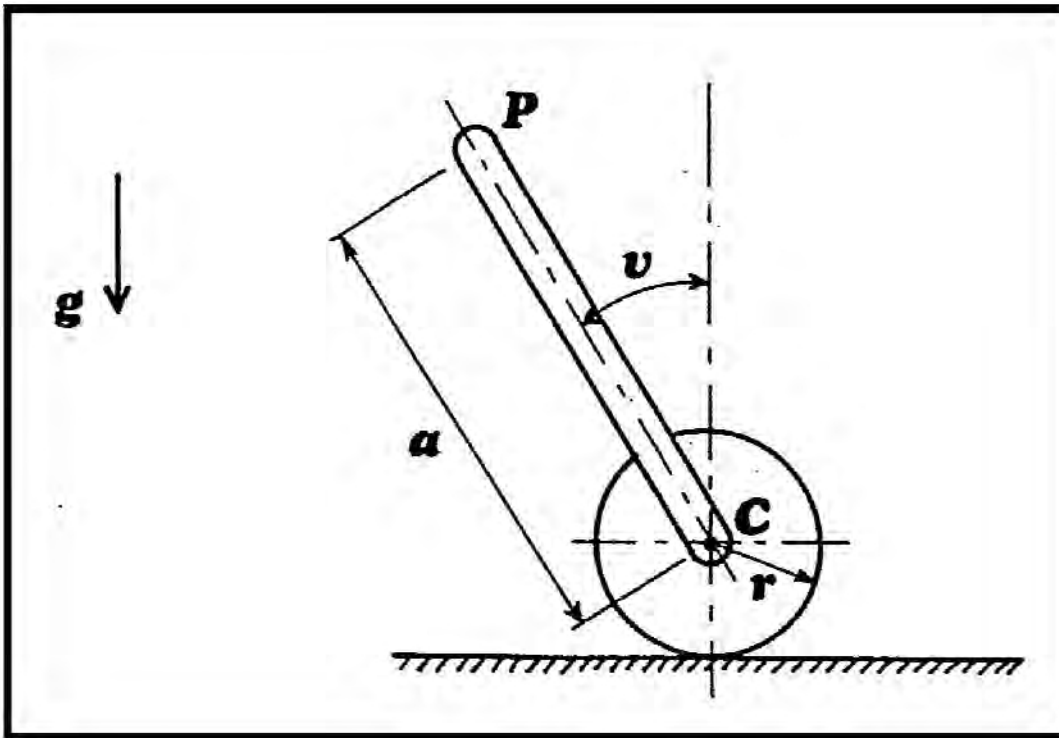
$$\nu = 40^\circ$$

$$a = 1.0 \text{ m}$$

$$r = 0.25 \text{ m}$$

$$g = 9.81 \text{ m/s}^2$$

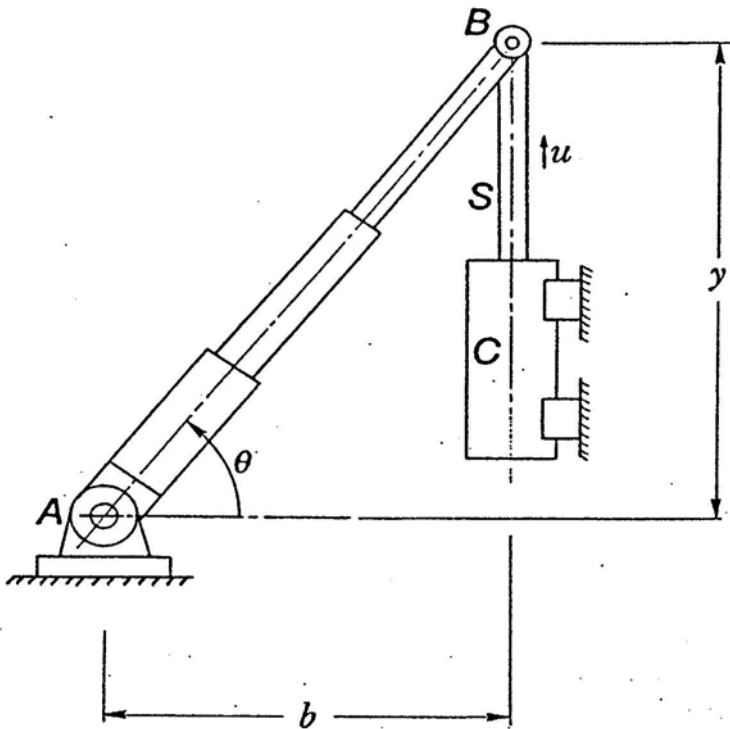
1. Determine the smallest value of the static friction coefficient between the cylinder and the horizontal surface if the cylinder must roll without slipping when it starts



Assignment 6

A Telescope tube AB is hinged at A and in B it is connected to the piston rod S with a rotating joint. The piston rod launched by the fixed pneumatic cylinder C with the constant velocity $u = 0.3$ [m/s]. For the position shown where $b = 0.3$ [m] and $y = 0.4$ [m] the following questions must be answered:

1. Determine the angular velocity $\frac{d\theta}{dt}$ of the Telescope tube AB
2. Determine the angular acceleration $\frac{d^2\theta}{dt^2}$ of the telescope tube AB

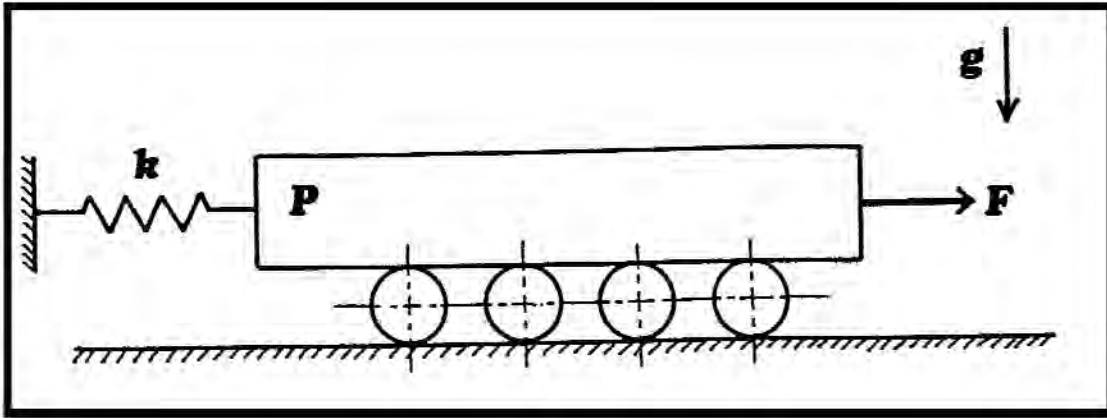


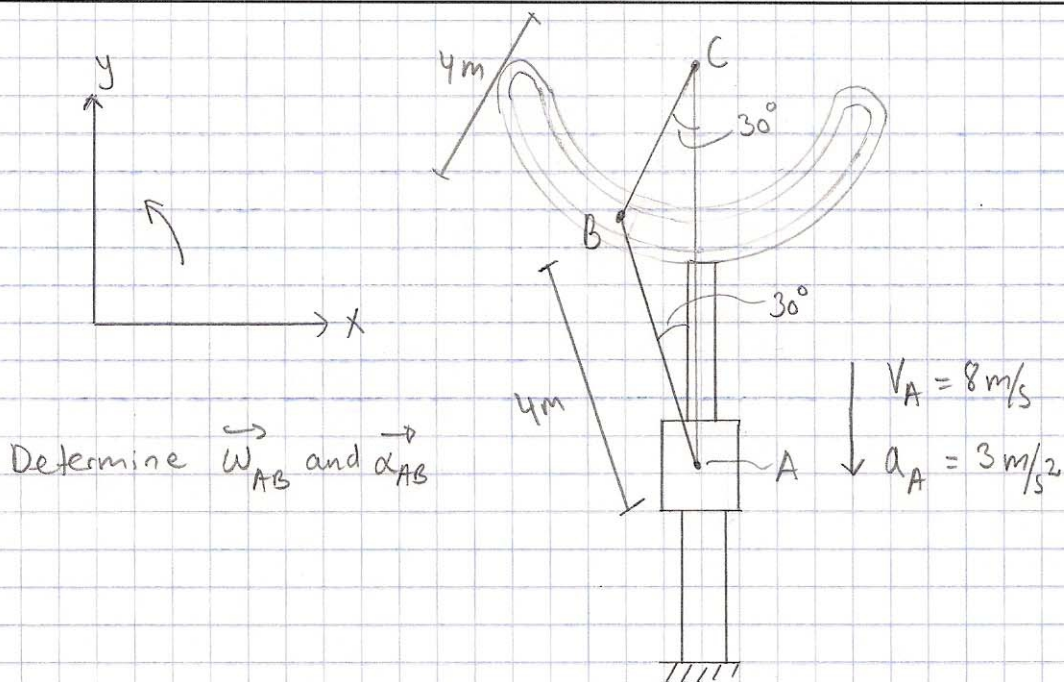
Assignment 7

The figure shows a system consisting of a rectangular homogeneous plate P , which is located on four equally homogeneous cylinders. Plate P has the mass $m_p = 22 \text{ kg}$, and each of the cylinders have the mass $m_c = 1.0 \text{ kg}$ and a radius $r = 0.010 \text{ m}$. At one end of the plate is attached a spring with the spring constant $k = 900 \text{ N/m}$. The system is released from rest with the spring undeformed and at the same time the plate is given a constant horizontal force $F = 100 \text{ N}$. The gravitational acceleration, g and the direction as shown in the figure. It can be assumed that there is no sliding friction during motion.

1

Determine the speed of the plate when it has achieved a displacement of 200 mm.





①

$$\vec{v}_B = \vec{\omega}_{BC} \times \vec{r}_{B/C}$$

$$\vec{v}_B = \omega_{BC} \vec{k} \times (-2\vec{i} - 3,464\vec{j})$$

$$\vec{v}_B = -2\omega_{BC}\vec{j} + 3,464\omega_{BC}\vec{i}$$

$$\vec{r}_{B/A} = -4 \cdot \sin(30^\circ) \cdot \vec{i} + 4 \cos(30^\circ) \vec{j}$$

$$\vec{r}_{B/A} = -2\vec{i} + 3,464\vec{j}$$

$$\vec{r}_{B/C} = -4 \cdot \sin(30^\circ) \vec{i} - 4 \cdot \cos(30^\circ) \vec{j}$$

$$\vec{r}_{B/C} = -2\vec{i} - 3,464\vec{j}$$

$$2. \vec{v}_B = \vec{v}_A + \vec{\omega}_{AB} \times \vec{r}_{B/A}$$

$$\vec{v}_B = -8\vec{j} + \omega_{AB} \vec{k} \times (-2\vec{i} + 3,464\vec{j})$$

$$\vec{v}_B = -8\vec{j} - 2\omega_{AB}\vec{j} - 3,464\omega_{AB}\vec{i}$$

$$③ -2\omega_{BC}\vec{j} + 3,464\omega_{BC}\vec{i} = -8\vec{j} - 2\omega_{AB}\vec{j} - 3,464\omega_{AB}\vec{i}$$

$$\vec{i}: 3,464\omega_{BC} = -3,464\omega_{AB}$$

$$\vec{j}: -2\omega_{BC} = -8 - 2\omega_{AB}$$

$$\omega_{AB} = -2 \text{ [r/s]} \wedge \omega_{BC} = 2 \text{ [r/s]}$$

$$\Rightarrow \underline{\underline{\vec{\omega}_{AB} = -2\vec{k} \text{ [r/s]} \wedge \vec{\omega}_{BC} = 2\vec{k} \text{ [r/s]}}}$$

①

$$\vec{a}_B = \alpha_{BC} \vec{k} \times \vec{r}_{B/C} - \omega_{BC}^2 \cdot \vec{r}_{B/C}$$

$$\vec{a}_B = \alpha_{BC} \vec{k} \times (-2\vec{i} - 3,464\vec{j}) - 2^2(-2\vec{i} - 3,464\vec{j})$$

$$\vec{a}_B = -2\alpha_{BC}\vec{j} + 3,464\alpha_{BC}\vec{i} + 8\vec{i} + 13,86\vec{j}$$

②

$$\vec{a}_B = \vec{a}_A + \alpha_{AB} \vec{k} \times \vec{r}_{B/A} - \omega_{AB}^2 \cdot \vec{r}_{B/A}$$

$$\vec{a}_B = -3\vec{j} + \alpha_{AB} \vec{k} \times (-2\vec{i} + 3,464\vec{j}) - (-2)^2 \cdot (-2\vec{i} + 3,464\vec{j})$$

$$\vec{a}_B = -3\vec{j} - 2\alpha_{AB}\vec{j} - 3,464\alpha_{AB}\vec{i} + 8\vec{i} - 13,86\vec{j}$$

③

$$-2\alpha_{BC}\vec{j} + 3,464\alpha_{BC}\vec{i} + 8\vec{i} + 13,86\vec{j} =$$

$$-3\vec{j} - 2\alpha_{AB}\vec{j} - 3,464\alpha_{AB}\vec{i} + 8\vec{i} - 13,86\vec{j}$$

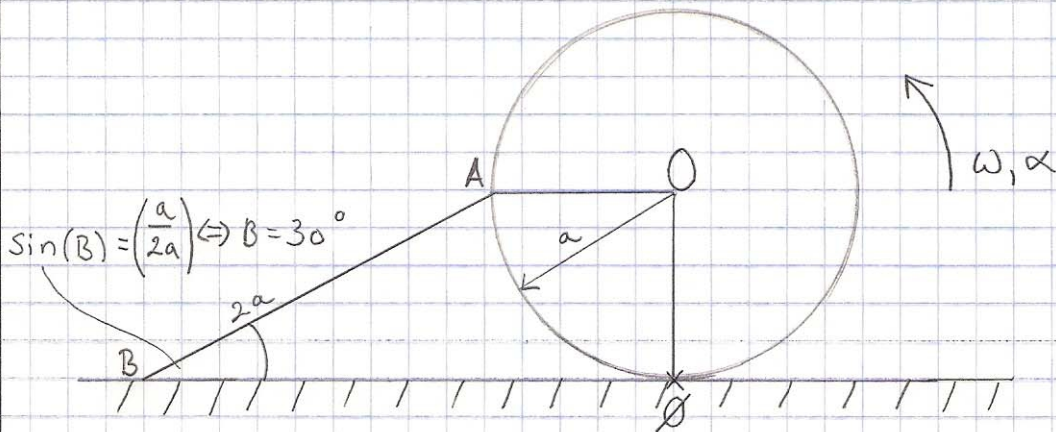
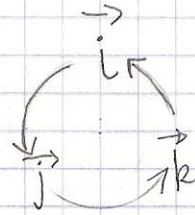
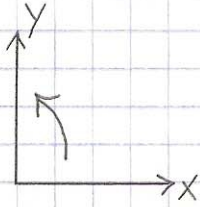
$$\vec{i} : 3,464\alpha_{BC} + 8 = -3,464\alpha_{AB} + 8$$

$$\vec{j} : -2\alpha_{BC} + 13,86 = -3 - 2\alpha_{AB} - 13,86$$

$$\alpha_{AB} = -7,68 \text{ [r/s}^2\text{]} \wedge \alpha_{BC} = 7,68 \text{ [r/s}^2\text{]}$$

$$\Rightarrow \underline{\underline{\alpha_{AB} = -7,68 \vec{k} \text{ [r/s}^2\text{]}}}$$

Determine: \vec{V}_B and \vec{a}_B



$$\sin(B) = \left(\frac{a}{2a}\right) \Leftrightarrow B = 30^\circ$$

$$\vec{V}_A = \vec{V}_P + \vec{\omega} \times \vec{r}_{A/P}$$

$$\vec{V}_A = \omega \vec{k} \times (-a\vec{i} + a\vec{j})$$

$$\Downarrow \vec{V}_A = -a\omega\vec{j} - a\omega\vec{i}$$

$$\vec{V}_A = \vec{V}_B + \vec{\omega}_{AB} \times \vec{r}_{A/B}$$

$$\vec{V}_A = V_B\vec{i} + \omega_{AB}\vec{k} \times \cos(30^\circ) \cdot 2a\vec{i} + \sin(30^\circ) \cdot 2a\vec{j}$$

$$-a\omega\vec{j} - a\omega\vec{i} = V_B\vec{i} + \sqrt{3}\omega_{AB} \cdot a\vec{j} - \omega_{AB} \cdot a\vec{i}$$

$$\vec{i}: -a\omega = V_B - \omega_{AB} \cdot a$$

$$\vec{j}: -a\omega = \sqrt{3} \cdot \omega_{AB} \cdot a \Leftrightarrow \omega_{AB} = -\frac{\omega}{\sqrt{3}}$$

Now insert ω_{AB} in \vec{i} .

$$\vec{i}: -a\omega = V_B - \left(-\frac{\omega}{\sqrt{3}}\right) \cdot a$$

$$\Downarrow V_B = -\frac{\omega}{\sqrt{3}} \cdot a - a\omega$$

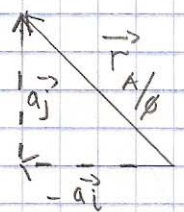
$$\Downarrow V_B = -\frac{1}{\sqrt{3}} \cdot a\omega - a\omega$$

$$\Downarrow V_B = -\frac{\sqrt{3}a\omega}{3} - \frac{3}{3}a\omega$$

$$\Downarrow V_B = -1,577 \cdot a\omega \text{ [m/s]} \Rightarrow \underline{\underline{\vec{V}_B = -1,577a\omega\vec{i} \text{ [m/s]}}}$$

$$\vec{r}_{A/B} = (-a\vec{i} + a\vec{j})$$

$$\vec{r}_{A/B} = \sqrt{3} \cdot a\vec{i} - a\vec{j}$$



$$\vec{r}_{A/B} = -a\vec{i}$$

$$\vec{a}_A = \vec{a}_0 + \vec{\alpha} \times \vec{r}_{A/0} - \omega^2 \cdot \vec{r}_{A/0}$$

$$\vec{a}_A = -a_0 \vec{i} + \alpha \vec{k} \times (-a \vec{i}) - \omega^2 (-a \vec{i})$$

$$\Downarrow \vec{a}_A = a\alpha \vec{i} - a\alpha \vec{j} + a\omega^2 \vec{i}$$

$$\omega_{AB}^2 = \left(\frac{\omega}{\sqrt{3}} \right)^2$$

$$= \frac{\omega^2}{3}$$

$$a_0 = \alpha r = \alpha a$$

$$\vec{a}_A = \vec{a}_B + \vec{\alpha}_{AB} \times \vec{r}_{A/B} - \omega_{AB}^2 \cdot \vec{r}_{A/B}$$

$$\vec{a}_A = a_B \vec{i} + \alpha_{AB} \cdot \vec{k} \times (\sqrt{3}a \vec{i} + a \vec{j}) - \omega_{AB}^2 (\sqrt{3}a \vec{i} + a \vec{j})$$

$$\Downarrow \vec{a}_A = a_B \vec{i} + \sqrt{3}a\alpha_{AB} \vec{j} - a\alpha_{AB} \vec{i} - \sqrt{3}a \cdot \omega_{AB}^2 \vec{i} - a\omega_{AB}^2 \vec{j}$$

$$-a\alpha \vec{i} - a\alpha \vec{j} + a\omega^2 \vec{i} = a_B \vec{i} + \sqrt{3}a\alpha_{AB} \vec{j} - a\alpha_{AB} \vec{i} - \sqrt{3}a\omega_{AB}^2 \vec{i} - a\omega_{AB}^2 \vec{j}$$

$$\vec{j}: -a\alpha = \sqrt{3}a\alpha_{AB} - a\omega_{AB}^2$$

$$\vec{i}: -a\alpha + a\omega^2 = a_B - a\alpha_{AB} - \sqrt{3}a\omega_{AB}^2$$

$$\Downarrow$$

$$\vec{j}: -a\alpha = \sqrt{3}a\alpha_{AB} + a \cdot \frac{\omega^2}{3} \Leftrightarrow \alpha_{AB} = \frac{-a \cdot \frac{\omega^2}{3} - a\alpha}{\sqrt{3} \cdot a} \Leftrightarrow \alpha_{AB} = \frac{\frac{1}{3}\omega^2 - \alpha}{\sqrt{3}}$$

$$\vec{i}: -a\alpha + a\omega^2 = a_B - a \left(\frac{\frac{1}{3}\omega^2 - \alpha}{\sqrt{3}} \right) - \sqrt{3}a \cdot \frac{\omega^2}{3}$$

$$a_B = \frac{-a\alpha + a\omega^2 + \frac{1}{3}a\omega^2 - a\alpha}{\sqrt{3}} + \frac{1}{3}\sqrt{3}a\omega^2$$

$$\Downarrow$$

$$a_B = -a\alpha + a\omega^2 + 0,1925a\omega^2 - 0,5774a\alpha + 0,5774a\omega^2$$

$$\Downarrow$$

$$a_B = -1,5774a\alpha + 1,770a\omega^2 \text{ [m/s}^2\text{]}$$

$$\Downarrow$$

$$\vec{a}_B = \underline{\underline{(-1,5774a\alpha + 1,770a\omega^2) \cdot \vec{i} \text{ [m/s}^2\text{]}}}$$

$$\vec{a}_B = \vec{a}_{t,B} + \vec{a}_{n,B}$$

$$\Downarrow \vec{a}_B = \vec{\alpha} \times \vec{r}_{B/O} + \omega^2 \cdot \vec{r}_{B/O}$$

$$\Downarrow \vec{a}_B = -\omega^2 \cdot \vec{r}_{B/O} \Rightarrow \vec{a}_B = 3,9478 \vec{i}$$

$$\vec{a}_A = \vec{a}_B + \alpha_{AB} \times \vec{r}_{A/B} - \omega_{AB}^2 \cdot \vec{r}_{A/B}$$

$$\Downarrow a_A \vec{i} = 3,9478 \vec{i} + \alpha_{AB} \vec{k} \times (-0,4387 \vec{i} - 0,1 \vec{j}) -$$

$$(-1,432^2 \cdot (-0,4387 \vec{i} - 0,1 \vec{j}))$$

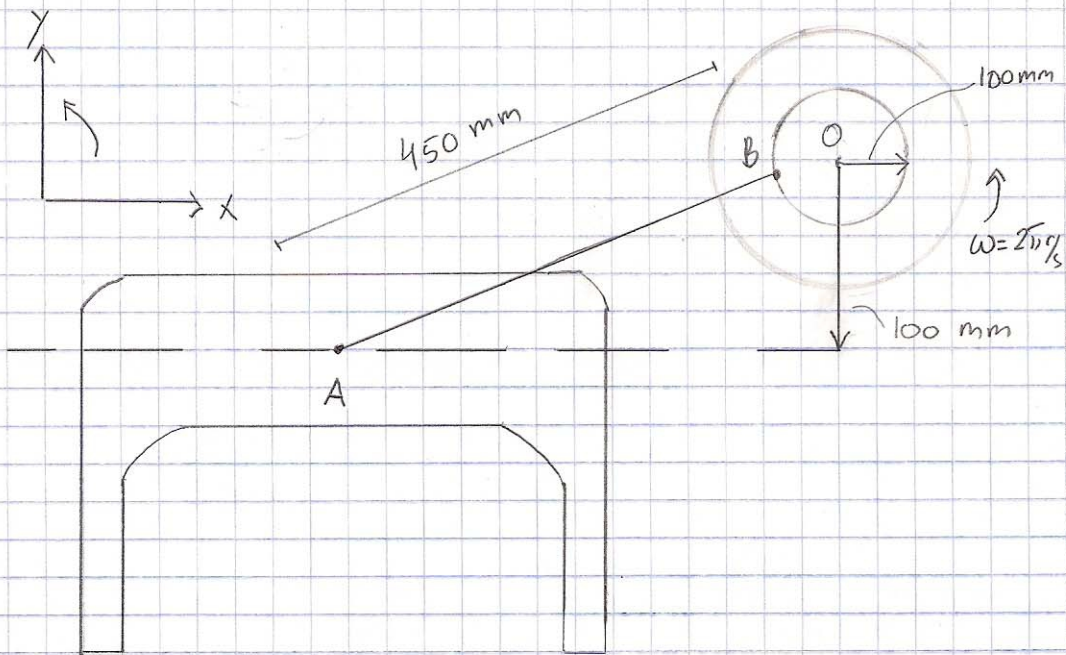
$$\Downarrow a_A \vec{i} = 3,9478 \vec{i} - 0,4387 \alpha_{AB} \vec{j} + 0,1 \alpha_{AB} \vec{i} +$$

$$0,8996 \vec{i} + 0,205 \vec{j}$$

$$\vec{i}: a_A = 3,9487 + 0,1 \alpha_{AB} + 0,8996$$

$$\vec{j}: 0 = -0,4387 \alpha_{AB} + 0,2050$$

$$\Downarrow \vec{a}_A = 4,89 \vec{i} \left[\frac{m}{s^2} \right] \wedge \alpha_{AB} = 0,467 \vec{k} \left[\frac{r}{s^2} \right]$$



$$\omega_0 =$$

$$60 \text{ rev} \left(\frac{2\pi \text{ rad}}{60} \right) =$$

$$6,28 \text{ rad/s}$$

$$\vec{\omega} = 2\pi \vec{k} \quad \alpha = 0 \quad (\text{because of constant speed})$$

$$\vec{r}_{B/O} = -0,1 \vec{i} \quad \vec{r}_{A/B} = -0,4387 \vec{i} - 0,1 \vec{j}$$

$$\vec{v}_B = \omega \times \vec{r}_{B/O}$$

$$\Downarrow \vec{v}_B = 2\pi \vec{k} \times -0,1 \vec{i} \Rightarrow \vec{v}_B = -0,6283 \vec{j}$$

$$\vec{v}_A = \vec{v}_B + \vec{\omega}_{AB} \times \vec{r}_{A/B}$$

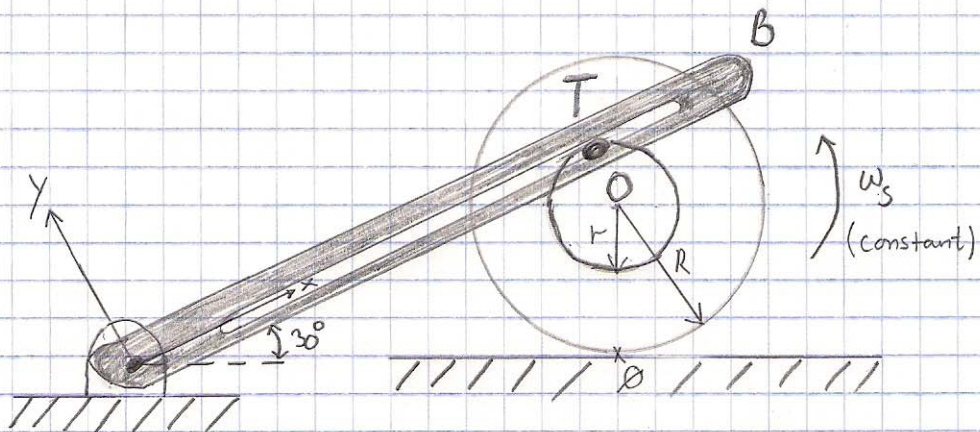
$$v_A \vec{i} = -0,6283 \vec{j} + \omega_{AB} \vec{k} \times (-0,4387 \vec{i} - 0,1 \vec{j})$$

$$\Downarrow v_A \vec{i} = -0,6283 \vec{j} - 0,4387 \omega_{AB} \vec{j} + 0,1 \omega_{AB} \vec{i}$$

$$\vec{i} : v_A = 0,1 \omega_{AB}$$

$$\vec{j} : 0 = -0,4387 \omega_{AB} - 0,6283$$

$$\Downarrow \vec{v}_A = -0,1432 \vec{i} \text{ [m/s]} \quad \wedge \quad \vec{\omega}_{AB} = -1,432 \vec{k} \text{ [r/s]}$$



$$r = \frac{R}{2}$$

A rotating reference system with Origin at T attached

to AB is used. \vec{Y} \vec{X}

Determine $\vec{\omega}_{AB}$ and $\vec{\alpha}_{AB}$

$$\vec{v}_T = \vec{v}_O + \vec{\omega}_s \cdot \vec{r}_{T/O}$$

$$\vec{v}_T = \vec{0} + \omega_s \cdot \vec{k} \times \left(\frac{3 \cdot R}{4} \cdot \vec{i} + \frac{3 \cdot \sqrt{3} \cdot R}{4} \cdot \vec{j} \right)$$

$$\vec{v}_T = \frac{\omega_s \cdot 3 \cdot R}{4} \vec{j} - \frac{\omega_s \cdot 3 \cdot \sqrt{3} \cdot R}{4} \vec{i}$$

$$\vec{v}_T = \vec{v}_A + \vec{\omega}_{AB} \times \vec{r}_{T/A} + \vec{v}_{rel}$$

$$\vec{v}_T = \omega_{AB} \cdot \vec{k} \times 3 \cdot R \cdot \vec{i} + \vec{v}_{rel} \cdot \vec{i}$$

$$\frac{\omega_s \cdot 3 \cdot R}{4} \cdot \vec{j} - \frac{\omega_s \cdot 3 \cdot \sqrt{3} \cdot R}{4} \cdot \vec{i} = \omega_{AB} \cdot 3R \vec{j} + \vec{v}_{rel} \cdot \vec{i}$$

$$\vec{i} : - \frac{\omega_s \cdot 3 \cdot \sqrt{3} \cdot R}{4} = \vec{v}_{rel} \Rightarrow \vec{v}_{rel} = -1,299 \omega_s \cdot R \vec{i} \left[\frac{m}{s} \right]$$

$$\vec{j} : \frac{\omega_s \cdot 3 \cdot R}{4} = \omega_{AB} \cdot 3 \cdot R \Rightarrow \underline{\underline{\omega_{AB} = \frac{\omega_s}{4} \cdot \vec{k} \left[\frac{rad}{s} \right]}}$$

$$\vec{r}_{T/A} = 3 \cdot R \cdot \vec{i}$$

$$\vec{r}_{T/O} = \frac{R}{4} \cdot \vec{i} + \frac{\sqrt{3} \cdot R}{4} \cdot \vec{j}$$

$$\vec{r}_{T/O} = \frac{3 \cdot R}{4} \cdot \vec{i} +$$

$$\frac{3 \cdot \sqrt{3} \cdot R}{4} \cdot \vec{j}$$

$$\sin(30) = \frac{R + \frac{R}{2}}{\text{hyp}}$$

$$\text{hyp} = 3R$$

$$\vec{r}_{T/A} = 3 \cdot R \cdot \vec{i}$$

$$\begin{aligned}\vec{a}_T &= \vec{a}_0 + \vec{\alpha}_S \times \vec{r}_{T/O} - \omega_S^2 \cdot \vec{r}_{T/O} = -\omega_S^2 \left(\frac{R}{4} \cdot \vec{i} + \frac{\sqrt{3} \cdot R}{4} \cdot \vec{j} \right) \\ &= \frac{-\omega_S^2 \cdot R}{4} \cdot \vec{i} - \frac{\omega_S^2 \cdot \sqrt{3} \cdot R}{4} \cdot \vec{j}\end{aligned}$$

$$\dot{\Omega} = \alpha_{AB}$$

$$\Omega = \omega_{AB}$$

$$\vec{a}_T = \vec{a}_A + \dot{\Omega}_{AB} \times \vec{r}_{T/A} - \Omega_{AB}^2 \cdot \vec{r}_{T/A} + 2 \cdot \Omega_{AB} \times \vec{v}_{rel} + \vec{a}_{rel}$$

$$\vec{a}_T = \alpha_{AB} \cdot \vec{k} \times 3 \cdot R \cdot \vec{i} - \left(\frac{\omega_S}{4} \right)^2 \cdot 3 \cdot R \cdot \vec{i} + 2 \cdot \frac{\omega_S}{4} \cdot \vec{k} \times$$

$$(-1,299) \cdot \omega_S \cdot R \cdot \vec{i} + a_{rel} \vec{i}$$

$$\vec{a}_T = \alpha_{AB} \cdot 3 \cdot R \cdot \vec{j} - \frac{3 \cdot \omega_S^2 \cdot R}{16} \vec{i} - 0,65 \cdot \omega_S^2 \cdot R \cdot \vec{j} + a_{rel} \vec{i}$$

$$\vec{i}: \frac{\omega_S^2 \cdot R}{4} = -\frac{3 \cdot \omega_S^2 \cdot R}{16} + a_{rel}$$

$$\vec{j}: -\frac{\omega_S^2 \cdot \sqrt{3} \cdot R}{4} = \alpha_{AB} \cdot 3 \cdot R - 0,65 \cdot \omega_S^2 \cdot R$$

$$\Rightarrow \underline{\alpha_{AB} = 0,0722 \cdot \omega_S^2 \cdot \vec{k} \text{ [rad/s}^2\text{]}}$$

$$\vec{a}_{rel} = -0,0625 \cdot \omega_S^2 \cdot R \text{ [m/s}^2\text{]}$$

Cyl:

$$\textcircled{6} \quad \Sigma F_x = m_{\text{cyl}} \cdot \bar{a}_c \Leftrightarrow C_x - F_f = m_{\text{cyl}} \cdot \bar{a}_c$$

$$\textcircled{7} \quad \Sigma F_y = m_{\text{cyl}} \cdot \bar{a}_{c,y} \Leftrightarrow -C_y - m_{\text{cyl}} \cdot g + N = 0$$

$$\textcircled{8} \quad \overbrace{\Sigma M_G}^+ = I_G \cdot \alpha_{\text{cyl}} \Leftrightarrow -F_f \cdot r = \frac{1}{2} \cdot m_{\text{cyl}} \cdot r^2 \cdot \alpha_{\text{cyl}}$$

$$\textcircled{9} \quad \bar{a}_c = -\alpha_{\text{cyl}} \cdot r$$

The equation system is solved in Mathcad. Please see attached Mathcad file.

$$\Rightarrow F_f \leq \mu_s \cdot N \quad F_f = 0,42 \quad N = 12,394$$

$$0,42 \leq \mu_s \cdot 12,394 \quad \Leftrightarrow \underline{\underline{\mu_s \geq 0,034}}$$

Data :

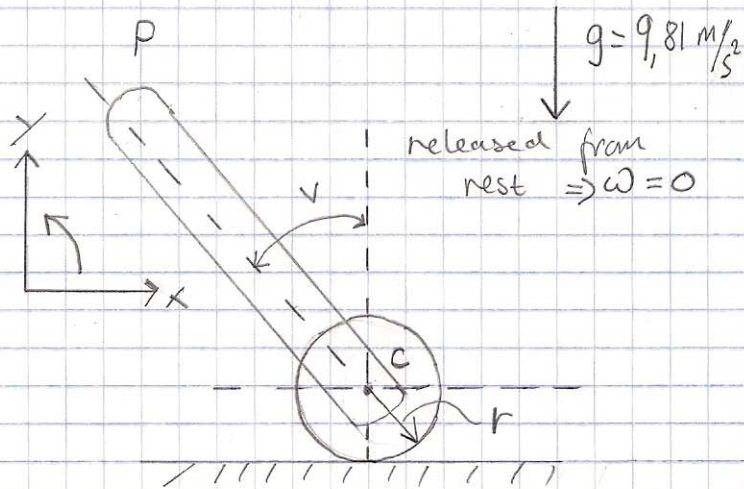
$$m_{\text{rod}} = 0,40 \text{ kg}$$

$$m_{\text{cyl}} = 1,0 \text{ kg}$$

$$\nu = 40^\circ$$

$$a = 1,0 \text{ m}$$

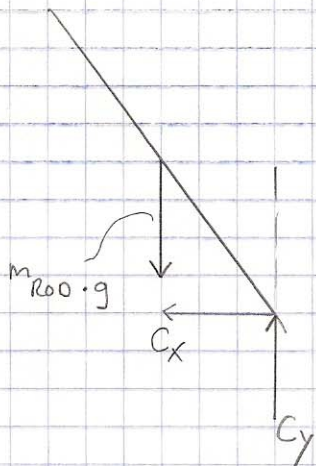
$$r = 0,25 \text{ m}$$



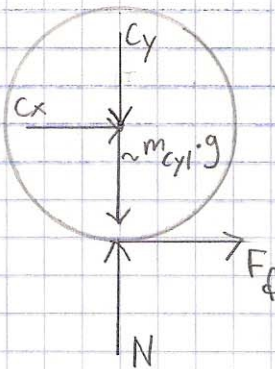
General motion.

General motion - roll without slipping.

FBD ROD



FBD CYL.



ROD :

$$\textcircled{1} \sum F_x = m_{\text{rod}} \cdot \bar{a}_{\text{rod},x} \Leftrightarrow -C_x = m_{\text{rod}} \cdot \bar{a}_{\text{rod},x}$$

$$\textcircled{2} \sum F_y = m_{\text{rod}} \cdot \bar{a}_{\text{rod},y} \Leftrightarrow C_y - m_{\text{rod}} \cdot g = m_{\text{rod}} \cdot \bar{a}_{\text{rod},y}$$

$$\textcircled{3} \sum M_G = I_G \cdot \alpha_{\text{rod}} \Leftrightarrow -C_x \cdot \frac{a}{2} \cdot \cos(\nu) + C_y \cdot \frac{a}{2} \cdot \sin(\nu) =$$

$$\frac{1}{12} \cdot m_{\text{rod}} \cdot a^2 \cdot \alpha_{\text{rod}}$$

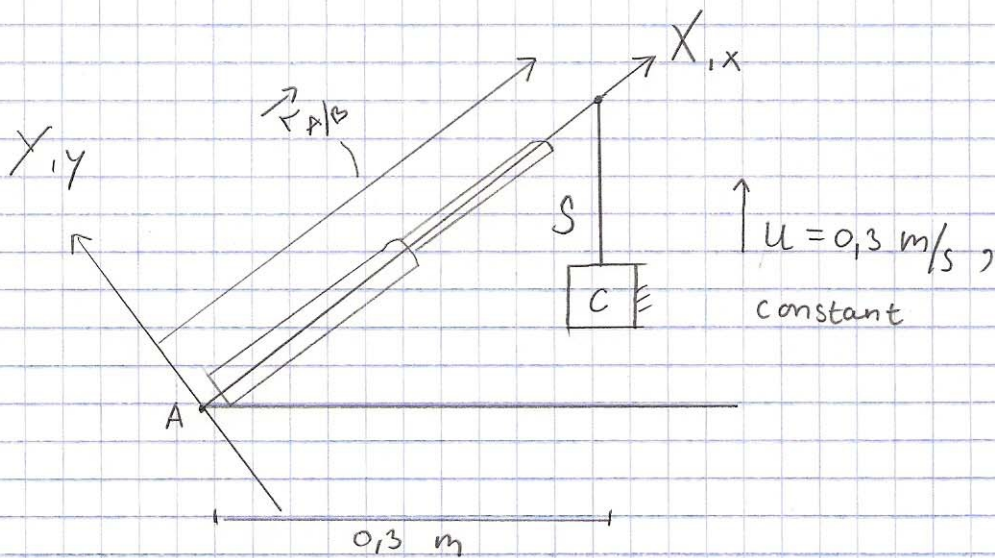
$$\vec{a}_c = \vec{a}_G + \alpha_{\text{rod}} \times \vec{r}_{c/G} - \omega_{\text{rod}}^2 \cdot \vec{r}_{c/G}$$

$$\vec{a}_c \cdot \vec{i} = \bar{a}_{\text{rod},x} \cdot \vec{i} + \bar{a}_{\text{rod},y} \cdot \vec{j} + \alpha_{\text{rod}} \cdot \vec{k} \times \left(\frac{a}{2} \cdot \sin(\nu) \cdot \vec{i} - \frac{a}{2} \cdot \cos(\nu) \cdot \vec{j} \right)$$

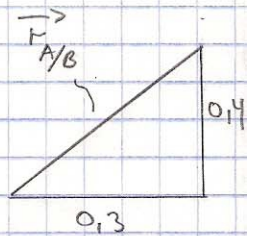
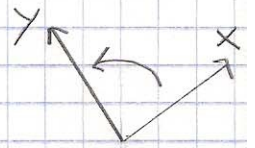
$$\vec{a}_c \cdot \vec{i} = \bar{a}_{\text{rod},x} \cdot \vec{i} + \bar{a}_{\text{rod},y} \cdot \vec{j} + \frac{a}{2} \cdot \sin(\nu) \cdot \alpha_{\text{rod}} \cdot \vec{j} + \frac{a}{2} \cdot \cos(\nu) \cdot \alpha_{\text{rod}} \cdot \vec{i}$$

$$\textcircled{4} \vec{i} : \bar{a}_c = \bar{a}_{\text{rod},x} + \frac{a}{2} \cdot \cos(\nu) \cdot \alpha_{\text{rod}}$$

$$\textcircled{5} \vec{j} : 0 = \bar{a}_{\text{rod},y} + \frac{a}{2} \cdot \sin(\nu) \cdot \alpha_{\text{rod}}$$



Reference



$$0,3^2 + 0,4^2 = x^2$$

$$\Rightarrow x = 0,5$$

$$\vec{\Omega} = \omega_{AB} \vec{k}$$

A reference system (rotating) with Origo in A attached to the cylinder AB is used.

$$\vec{r}_{B/A} = 0,5 \vec{i}$$

a) Determine ω_{AB}

$$\vec{v}_B = \vec{v}_A + \vec{\Omega} \times \vec{r}_{B/A} + \vec{v}_{rel}$$

$$\Downarrow \vec{v}_B = \vec{0} + \omega_{AB} \vec{k} \times 0,5 \vec{i} + v_{rel} \vec{i}$$

$$\Downarrow \vec{v}_B = 0,5 \omega_{AB} \vec{j} + v_{rel} \vec{i}$$

$$\vec{v}_B = 0,3 \cdot \frac{0,4}{0,5} \vec{i} + 0,3 \cdot \frac{0,3}{0,5} \vec{j}$$

$$= 0,24 \vec{i} + 0,18 \vec{j}$$

$$\vec{v}_B = \vec{v}_B$$

$$0,24 \vec{i} + 0,18 \vec{j} = 0,5 \omega_{AB} \vec{j} + v_{rel} \vec{i}$$

$$\vec{i}: 0,24 = v_{rel} \Leftrightarrow v_{rel} = 0,24 \Rightarrow \vec{v}_{rel} = 0,24 \vec{i}$$

$$\vec{j}: 0,18 = 0,5 \omega_{AB} \Leftrightarrow \omega_{AB} = 0,36 \Rightarrow \vec{\omega}_{AB} = 0,36 \vec{k}$$

[r/s]

$$\begin{aligned}
 \vec{a}_B &= \vec{a}_A + \vec{\alpha}_{AB} \times \vec{r}_{B/A} - \omega_{AB}^2 \cdot \vec{r}_{B/A} + 2\vec{\omega}_{AB} \times \vec{v}_{rel} + a_{rel} \\
 &= \vec{0} + \alpha_{AB} \vec{k} \times (0,5 \vec{i}) - 0,36^2 (0,5 \vec{i}) + 2 \cdot 0,36 \vec{k} \times 0,24 \vec{i} \\
 &\quad + a_{rel} \vec{i} \\
 &= 0,5 \alpha_{AB} \vec{j} - 0,0648 \vec{i} + 0,1728 \vec{j} + a_{rel} \vec{i}
 \end{aligned}$$

$$\vec{a}_B = \vec{0}, \text{ because } u \text{ is constant}$$

$$\vec{a}_B = \vec{a}_B$$

$$0 = 0,5 \alpha_{AB} \vec{j} - 0,0648 \vec{i} + 0,1728 \vec{j} + a_{rel} \vec{i}$$

$$\vec{i} : 0 = -0,0648 + a_{rel}$$

$$\vec{j} : 0 = 0,5 \alpha_{AB} + 0,1728$$

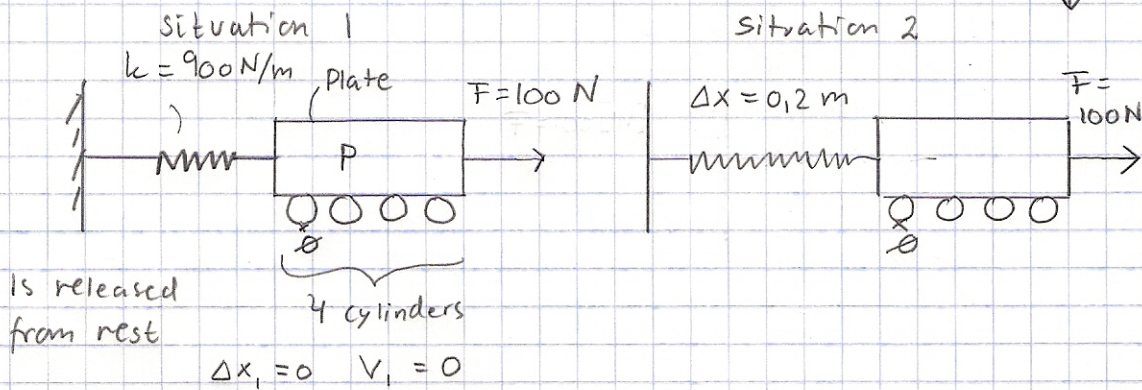
$$\Leftrightarrow \alpha_{AB} = -0,3456 \text{ [r/s}^2\text{]}$$

$$\Rightarrow \underline{\underline{\vec{\alpha}_{AB} = -0,3456 \vec{k} \text{ [r/s}^2\text{]}}}$$

$$m_p = 22 \text{ kg}$$

$$r_{\text{cyl}} = 0,01 \text{ m}$$

$$m_{\text{cyl}} = 1 \text{ kg}$$



Determine the speed of the plate when $\Delta x = 0,2 \text{ m}$:

$$\Delta x = \Delta s$$

P = Translational Motion

Cyl = General Motion

$$W_{nc} = \Delta E_{kin} + \Delta E_{pot, g} + \Delta E_{pot, e}$$

$$W_{nc} =$$

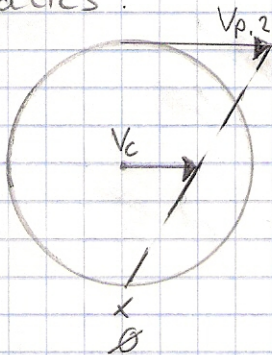
Work NON
CONSERVATIVE

$$\Downarrow F \cdot \Delta s = E_{kin, 2, P} - E_{kin, 1, P} + 4 \cdot E_{kin, 2, cyl} - 4 \cdot E_{kin, 1, cyl} + E_{pot, e, 2} - E_{pot, e, 1}$$

$$\Downarrow F \cdot \Delta s = \frac{1}{2} \cdot m_p \cdot v_{2, P}^2 + 4 \cdot \frac{1}{2} \cdot I_{\emptyset, cyl} \cdot \omega_{cyl}^2 + \frac{1}{2} k \Delta x^2$$

$$I_{\emptyset} = \frac{3}{2} \cdot m_c \cdot r^2$$

Kinematics:



$$v_{2, P} = 2 \cdot r \cdot \omega_{cyl} \Leftrightarrow \omega_{cyl} = \frac{v_p}{2r}$$

$$\Downarrow F \cdot \Delta s = \frac{1}{2} m_p \cdot v_{2, P}^2 + 4 \cdot \frac{1}{2} \cdot \frac{3}{2} \cdot m_{cyl} \cdot r^2 \left(\frac{v_{2, P}}{2 \cdot r} \right)^2 + \frac{1}{2} \cdot k \cdot \Delta x^2$$

$$\Downarrow 100 \cdot 0,2 = \frac{1}{2} \cdot 22 \cdot v_{2, P}^2 + 4 \cdot \frac{1}{2} \cdot \frac{3}{2} \cdot 1 \cdot 0,01^2 \cdot \left(\frac{v_{2, P}}{2 \cdot 0,01} \right)^2 + \frac{1}{2} \cdot 900 \cdot 0,2^2$$

$$\Rightarrow v_{2, P} = 0,4126 \text{ [m/s]}$$

My Fundamental Equations Of Dynamics

By Marianne Willert

First some rules to remember

- Everything that rolls make a general motion
- A wheel that rolls does not perform any work
- Conservative forces are forces which are not dependent on the road, gravity and spring forces
- NON-conservative forces are frictional force + external forces
- Working for a non - sliding friction force is always 0
- Forces influencing the body in 90° relative to the direction of motion provides no work for example the normal force
- Always Calculate variable as positive - if the result is negative, it is because it really goes the opposite direction
- Know Pythagoras, and sines
- $\Delta = \text{End} - \text{Begin}$ (end position - start position)

1 Friction

The sphere / cylinder / disc rolls

$$a_G = \alpha \cdot r$$

$$F \leq \mu_s \cdot N$$

The sphere / cylinder / disc is slipping (DO NOT USE $a_G = \alpha \cdot r$).

$$F > \mu_s \cdot N$$

$$F = \mu_k \cdot N$$

2 Work and energy

(The equation of work and energy is used to solve problems involving force, velocity, and displacement. Before applying the equation always draw a free-body diagram of the body in order to identify the forces which do work)

Use energy considerations, when given two situations, a start and an end or if the speed is desired (v or ω)

When acceleration is not included, it is smart to use the working equation.

- Energy is always positive
- Check first if there are external influences – is it a conservative system with friction force and gravity or
is it a NON-conservative system with force, torque and spring force
- Conservative forces are forces caused by external influences such as engines, fluids, etc. If the forces acting on the body are conservative forces, then apply the conservation of energy equation:

$$T_1 + V_1 = T_2 + V_2$$

- NON - conservative forces are forces whose job depends on the distance traveled
- Are there differences in levels – remember to show an elevation axis which is the opposite direction to gravity

Provide working equation

$$A_{ik} = \Delta T + \Delta V_g + \Delta V_e$$

2.1 Translation

$$T = \frac{1}{2} \cdot m \cdot v^2$$

$$E_{pot,g} = V_g = m \cdot g \cdot h, \text{ also by general motion and rotation about a fixed axis}$$

$$E_{pot,e} = V_e = \frac{1}{2} k \cdot x^2, \text{ also by general motion and rotation about a fixed axis}$$

2.2 *Rotation about a fixed axis*

$$T = \frac{1}{2} \cdot I_o \cdot \omega^2$$

2.3 *General motion*

$$T = \frac{1}{2} \cdot m \cdot v^2 + \frac{1}{2} \cdot \bar{I} \cdot \omega^2, (\omega^2 \cdot r^2 = v^2)$$

$$T = \frac{1}{2} \cdot I_\phi \cdot \omega^2$$

2.4 *Forces work*

$A = F \cdot s = \vec{F} \cdot \vec{s} = F \cdot s \cdot \cos(\theta)$, hvor θ er vinklen mellem F og s.

3 *Planar kinematics of a rigid body*

(Kinematics; studying the geometry of motion without any concern for the forces which cause the motion. Before solving a planar kinematics problem you have to classify the motion as being either rectilinear or curvilinear translation, rotation about a fixed axis or a general plane motion.

- Use instantaneous center of zero velocity(IC), Ø ONLY if it rolls without slipping, than the point of contact with the ground has zero velocity
- First check on the gravitational acceleration, g is included - if not it is a kinematic assignment
- specify the Coordinate System
- If the mechanism is constructed so that there may be slippage of the connected points, establish a rotating reference system. REMEMBER to describe the origo of the reference and its attachment
- Draw the system
- Apply the velocity equation
- Perhaps also the acceleration equation
- Compare coefficients i and j

3.1 General motion

$$\vec{v}_B = \vec{v}_A + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} - \vec{\omega}^2 \cdot \vec{r}_{B/A}$$

$$\vec{V}_P = \vec{\omega} \times \vec{r}_{P/O}$$

3.2 Translation

(when the body moves with rectilinear or curvilinear translation, all the points on the body have the same motion)

$$\vec{v}_B = \vec{v}_A$$

$$\vec{a}_B = \vec{a}_A$$

4 Planar kinematics of a rigid body (force and rotation)

- Draw the system
- Specify the coordinate system
- Draw FBD (Free-body diagram) and KD (Kinematic Diagram)
- Newton's laws
- Compare equations and unknowns
- If more unknowns than equations -KD for each body has to be done
- Solve the equations

4.1 Rotation about a fixed axis

$$\vec{V}_P = \vec{\omega} \times \vec{r}_{P/O} \quad \left| \vec{v}_P \right| = \left| \vec{\omega} \right| \cdot \left| \vec{r}_P \right| \cdot \sin(\theta)$$

$$\vec{a}_P = \vec{\alpha} \times \vec{r}_{P/O} - \omega^2 \cdot \vec{r}_{P/O}$$

$$a_t = \alpha \cdot r \quad \vec{a}_t = \vec{\alpha} \times \vec{r} \quad v = \omega \cdot r$$

$$a_n = \omega^2 \cdot r \quad \vec{a}_n = -\omega^2 \cdot \vec{r}$$

$$a_p = \sqrt{a_t^2 + a_n^2} \quad \vec{a}_p = \vec{a}_t + \vec{a}_n$$

4.2 Rotating reference system

$$\vec{v}_B = \vec{v}_A + \vec{\Omega} \times \vec{r}_{B/A} + \vec{v}_{rel}$$

$$\vec{a}_B = \vec{a}_A + \dot{\vec{\Omega}} \times \vec{r}_{B/A} - \Omega^2 \cdot \vec{r}_{B/A} + 2\vec{\Omega} \times \vec{v}_{rel} + \vec{a}_{rel}$$

5 Kinetic (Newton)

(Kinetics is the study of the relationship between forces and the acceleration they cause. This relationship is based on Newton's second law of motion)

5.1 Rectilinear translation

x-y coordinate system

$$\sum \vec{F} = m \cdot \vec{a}_c$$

$$\sum F = m \cdot \vec{a}_x$$

$$\sum F = m \cdot \vec{a}_y$$

$$\sum \vec{F} = m \cdot \vec{a}_c$$

$$\sum M_G = 0$$

$$\sum M_P = \sum (M_K)_P$$

5.2 *Curvilinear translation*

n-t coordinate system

$$\sum F_n = m \cdot \bar{a}_n$$

$$\sum F_t = m \cdot \bar{a}_t$$

$$\sum M_G = 0$$

$$a_n = \frac{v^2}{\rho}$$

5.3 *Rotation about a fixed axis*

n-t Coordinate system

$$\sum F_n = m \cdot \bar{a}_n = m \cdot \omega^2 \cdot r_G$$

$$\sum F_t = m \cdot \bar{a}_t = m \cdot \alpha \cdot r_G$$

$$\sum M_G = I_G \cdot \alpha$$

$$\sum M_O = I_O \cdot \alpha$$

5.4 *General motion*

x-y Coordinate system

$$\sum F_x = m \cdot \bar{a}_x$$

$$\sum F_y = m \cdot \bar{a}_y$$

$$\sum M_G = I_G \cdot \alpha \quad \sum M_P = \sum (M_K)_P$$

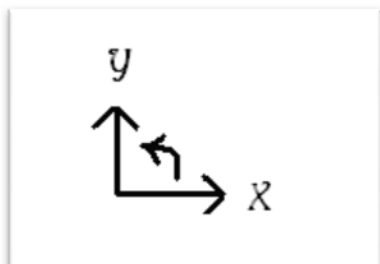
5.5 *Parallel-Axis Theorem (Steiner)*

$$I = I_G + md^2$$

d = perpendicular distance between the two axes which can be moved from the center of gravity ONLY.

My final advice

Remember to show which direction you calculate!



Have fun☺!

Min Formelsamling til Dynamik på maskiningeniøruddannelsen

Udarbejdet af Marianne Willert

Først nogle huskereglar

- Alt hvad der ruller foretager en general bevægelse
- Et hjul der ruller udfører ikke noget arbejde
- Konservativer kræfter er kræfter der ikke er afhængige af vejstrækning, tyngdekraften og fjederkræfter
- IKKE- konservative kræfter er friktionskraften + udefrakommende påførte kræfter
- Hvis det ikke vides, om der er rullende eller glidende friktion, sættes friktionskraften som ubekendt og der regnes som rullefriktion
- Arbejde for en IKKE – glidende friktionskraft er altid 0
- Kræfter der påvirker legemet i 90° i forhold til bevægelsesretningen yder intet arbejde eksempelvis normalkræften
- Sæt aldrig fortegn på variable. Regn dem i stedet ALTID som positive, hvis resultatet så er negativt, er det fordi, at det i virkeligheden går modsat
- Kend pythagoras, $\sin(\theta)$, $\cos(\theta)$, $\tan(\theta)$, samt sinusrelationerne
- $\Delta = \text{Slut} - \text{Begynd}$ (slutsituation – startsituation)

1 Friktion

Kuglen/cylinderen/skiven ruller

$$a_G = \alpha \cdot r$$

$$F \leq \mu_s \cdot N$$

Kuglen/cylinderen/skiven glider ($a_G = \alpha \cdot r$ må IKKE anvendes).

$$F > \mu_s \cdot N$$

$$F = \mu_k \cdot N$$

2 *Arbejde og energi*

Der regnes ud fra energibetragtninger, når der er angivet to situationer, en start og en slut eller hvis hastigheder ønskes (v eller ω)

- Når acceleration ikke indgår, er det smart at bruge arbejdsætningen
- Arbejde regnes med fortegn
- Energi er altid positivt
- Undersøg først om der er ydre påvirkninger - er det et konservativt system med friktionskraft og tyngdekraft eller er det et IKKE- konservativt system med kraft, moment og fjederkraft
- Konservativt kræfter opstår ved ydre påvirkninger såsom motorer, væsker m.m
- IKKE – konservativt kræfter er kræfter hvis arbejde afhænger af den tilbagelagte strækning
- Er der niveauforskelle - husk derved at indlægge en højdeakse, som er modsatrettet tyngdekraften
- Opstil arbejdslikning

$$A_{ik} = \Delta T + \Delta V_g + \Delta V_e$$

2.1 *Translation*

$$T = \frac{1}{2} \cdot m \cdot v^2$$

$E_{pot,g} = V_g = m \cdot g \cdot h$, også ved general bevægelse og rotation om fast akse

$E_{pot,e} = V_e = \frac{1}{2} k \cdot x^2$, også ved general bevægelse og rotation om fast akse

2.2 *Rotation om fast akse*

$$T = \frac{1}{2} \cdot I_o \cdot \omega^2$$

2.3 General bevægelse

$$T = \frac{1}{2} \cdot m \cdot v^2 + \frac{1}{2} \cdot \bar{I} \cdot \omega^2, (\omega^2 \cdot r^2 = v^2)$$

$$T = \frac{1}{2} \cdot I_{\phi} \cdot \omega^2$$

2.4 Kræfters arbejde

$A = \vec{F} \cdot \vec{s} = \bar{F} \cdot \bar{s} = F \cdot s \cdot \cos(\theta)$, hvor θ er vinklen mellem F og s .

3 Plan kinematik for et stift legeme

- Kontroller først om tyngdeaccelerationen, g indgår – hvis ikke er det en kinematikopgave
- Øjeblikkeligt omdrejningspunkt, \emptyset anvendes kun ved hastighedsbetragtning
- Fastlæg koordinatsystem
- Hvis mekanismen er opbygget således, at der kan opstå glidning i de forbundne punkter, fastlægges et roterende referencesystem. HUSK at beskrive referencens origo samt dens fastgørelse
- Opstil legemerne
- Anvend hastighedsligningen
- Anvend evt. accelerationsligningen
- Sammenlign koefficienter

3.1 Generel bevægelse

$$\vec{v}_B = \vec{v}_A + \vec{\omega} \times \vec{r}_{B/A}$$

$$\vec{a}_B = \vec{a}_A + \vec{\alpha} \times \vec{r}_{B/A} - \vec{\omega}^2 \cdot \vec{r}_{B/A}$$

$$\vec{V}_p = \vec{\omega} \times \vec{r}_{p/\emptyset}$$

3.2 Translation

$$\vec{v}_B = \vec{v}_A$$

$$\vec{a}_B = \vec{a}_A$$

4 Plan kinematik for et stift legeme (kraft og rotation)

- Tegn systemet op
- Indlæg koordinatsystem
- Tegn FLD og KD
- Newtons love
- Sammenlign ligninger og ubekendte
- Hvis der forekommer flere ubekendte end ligninger opstilles kinematiske ligninger for hvert legeme
- Ligningerne løses

4.1 Rotation om fast akse

$$\vec{V}_P = \vec{\omega} \times \vec{r}_{P/O} \quad \left| \vec{v}_P \right| = \left| \vec{\omega} \right| \cdot \left| \vec{r}_P \right| \cdot \sin(\theta)$$

$$\vec{a}_P = \vec{\alpha} \times \vec{r}_{P/O} - \omega^2 \cdot \vec{r}_{P/O}$$

$$a_t = \alpha \cdot r \quad \vec{a}_t = \vec{\alpha} \times \vec{r} \quad v = \omega \cdot r$$

$$a_n = \omega^2 \cdot r \quad \vec{a}_n = -\omega^2 \cdot \vec{r}$$

$$a_P = \sqrt{a_t^2 + a_n^2} \quad \vec{a}_P = \vec{a}_t + \vec{a}_n$$

4.2 Roterende referencesystem

$$\vec{v}_B = \vec{v}_A + \vec{\Omega} \times \vec{r}_{B/A} + \vec{v}_{rel}$$

$$\vec{a}_B = \vec{a}_A + \dot{\vec{\Omega}} \times \vec{r}_{B/A} - \Omega^2 \cdot \vec{r}_{B/A} + 2\vec{\Omega} \times \vec{v}_{rel} + \vec{a}_{rel}$$

5 Kinetik (Newton)

5.1 Retlinet translation

x-y koordinatsystem

$$\sum \vec{F} = m \cdot \vec{a}_c$$

$$\sum F = m \cdot \vec{a}_x$$

$$\sum F = m \cdot \vec{a}_y$$

$$\sum \vec{F} = m \cdot \vec{a}_c$$

$$\sum M_G = 0$$

$$\sum M_P = \sum (M_K)_P$$

5.2 Kurvelineær translation

n-t koordinatsystem

$$\sum F_n = m \cdot \vec{a}_n$$

$$\sum F_t = m \cdot \vec{a}_t$$

$$\sum M_G = 0$$

$$a_n = \frac{v^2}{\rho}$$

5.3 Rotation om fast akse

n-t koordinatsystem

$$\sum F_n = m \cdot \bar{a}_n = m \cdot \omega^2 \cdot r_G$$

$$\sum F_t = m \cdot \bar{a}_t = m \cdot \alpha \cdot r_G$$

$$\sum M_G = I_G \cdot \alpha$$

$$\sum M_O = I_O \cdot \alpha$$

5.4 Generel bevægelse

x-y koordinatsystem

$$\sum F_x = m \cdot \bar{a}_x$$

$$\sum F_y = m \cdot \bar{a}_y$$

$$\sum M_G = I_G \cdot \alpha \quad \sum M_P = \sum (M_K)_P$$

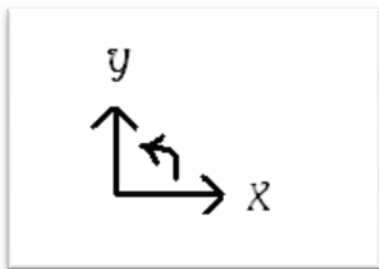
5.5 Steiners flyttesætning

$$I = I_G + md^2$$

d = vinkelret afstand mellem de to akser og der må KUN flyttes fra tyngdepunktet.

Mit sidste gode råd

Husk ALTID at vise hvilken retning du regner!



God fornøjelse☺!